

**Soo Kyung Kim**

*American/British citizen*

Curriculum Vitae

Irvine, CA USA

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**VFX/CGI Credits and Experience**

**Nickelodeon Animation Studio**

231 W Olive Ave, Burbank, CA 91502

*Aug 2020 – Jan 2024*

**Lighting, Compositing**

*SpongeBob* (CG TV show)

*April 2019 - Oct 2019*

**Disney Animation Studio**

500 S Buena Vista St, Burbank, CA 91521

**Lighting, Compositing**

*Frozen 2* (CG Feature, 2019)

**Blizzard Entertainment**

1 Blizzard way, Irvine, CA

**Lighting** (Senior Lighting Artist)

*June 2018 - Oct 2018*

Cinematic: **Hearthstone, world of warcraft**

**CoSA VFX, INC**

5543 Riverton Ave, North Hollywood, CA 91602

**Look Dep, Lighting** (Senior Lighting Artist)

*Aug 2017- Apr 2018*

TV shows : **Gothem, The Walking Dead, The Gifted**

Film: **Night School**

**AutoDesk**

*Autodesk Arnold Launching Seminar in Seoul Korea*

A talk about Arnold. (Senior Lighting/Compositing Artist)

*June 2017- June 2017*

*Jan 2017- Feb 2017*

**Framestore**

8616 National Blvd, Culver City, CA 90232 U.S.A

**Lighting, Compositing** (CG Artist)

(Full Ride Disney, 2017)

*July 2016 - Dec 2016*

**Duncan Studio**

35 N Arroyo Pkwy # 200, Pasadena, CA 91103 U.S.A

**Lighting, Compositing** (Senior Lighting Artist)

*Despicable Me Minion* (Full Ride Universal Studios, 2016)

**Image Engine**

15 W 5th Ave, Vancouver, BC V5Y 1H4, Canada

Jan 2016 - Apr 2016

**Lighting** (Senior Lighting Artist) *Final Fantasy (CG Feature, 2016)*

**Method Studio**

50 West 2nd Avenue, Vancouver, BC V5Y 1B3, Canada

Sep 2015 - Dec 2015

**Lighting, Compositing** (Senior Lighting Artist)

*Knights of the Roundtable: King Arthur* (Live Action Feature Film, 2016)

**Sony Imageworks**

990 Homer Street, 5th Floor Vancouver, B.C. V6B 2W7

Jan 2015 - Aug 2015

**Lighting, Compositing** (Senior Lighting Artist)

*Hotel Transylvania 2* (CG Feature, Dec 2015)

**FrameStore**

5455 Avenue de Gaspé, Montréal, QC H2T 3B3, Canada

Mar 2014 - Oct 2014

**Photorealistic lighting, Look Development, Compositing** (Senior Lighting Technical Director)

*Paddington* (Live Action Feature Film, Dec 2014)

**DreamWorks Animation**

Glendale, California, U.S.A

Jan 2006 - June 2013

**Lighting, Compositing** (Senior Lighting Artist)

*Turbo* (YouTube Commercials, July 2013)

*Turbo* (CG Feature, July, 2013 Golden Trailer Award Nominated for Best Animation/Family)

*Rise of the Guardians* (CG Feature, Sep, 2013 Annie Nominated Best Animation Feature)

*Madagascar 3; Europe's Most Wanted*

*Puss in boots* (CG Feature - 2012 Academy Award Nominee for Best Animated Feature)

*Kung Fu Panda 2* (CG Feature - 2012 Academy Award Nominee for Best Animated Feature)

*Shrek Forever After* (CG Feature - 2011 Annie Award Nominee for Best Animated Feature)

*Monsters VS Aliens Halloween Special* (Feb 2009 - Aug 2009)

*Monsters VS Aliens* (CG Feature - 2009 Academy Award Nominee for Best Animated Feature)

*Kung Fu Panda* (CG Feature - 2008 Academy Award Nominee for Best Animated Feature)

*Bee Movie* (CG Feature - Nov 2007 release)

*Flushed Away* (CG Feature - Nov 2006 release)

*Over the Hedge* (Commercials, Feb 2006 - April 2006)

**C.O.R.E Feature Animation**

Toronto, Canada

Jan 2005 - Dec 2005

**Houdini, Lighting, Compositing** (Lighting Technical Director)

**The Wild** (CG Feature Film)

**Indestructible Production Company**

*Nov 2004 – May 2005*

Kubrick Building, Pinewood Studios, Iver Heath, Bucks, SL0 0NH, U.K

**LightWave, Lighting, Compositing, Look Development** (Senior and Lead Lighting TD) **CG**

**Captain Scarlet** ( CG TV series )

**Passion Pictures**

*Oct 2004 - Nov 2004*

33-34 Rathbone Place, London, W1T 1JN, U.K

**Consultant and advising feather texturing and modeling, Look Development, Photorealistic lighting** (Texturing and Shading Artist )

**Neap Tide** ( independent short film)

**FrameStore\_CFC**

*June 2002 - May 2004*

9 Noel St, London, W1F 8GH, U.K

**Photorealistic lighting, Compositing, Texturing, Shading, Look Development** (Lighting TD)

**Harry Potter and the Prisoner of Azkaban** ( Live Action Feature Film - 2004 Nominated Oscar 2005 Best Achievement in Visual Effects)

**Harry Potter Previs** (2005 - Previs TD, modeling, texturing, lighting and rendering)

**Dinotopia** (Live Action TV series 2003)

**Software/Tools Skills**

**3D** – Houdini, Maya, LightWave3d, SoftImage|XSI, Katana **2D**

– Nuke, Photoshop, Illustrator, After Effects, DeepPaint

**Rendering/Shading** – Arnold, Vray, Renderman, Mantra (Houdini), RedShift

**Programming/Scripting Languages** – Python, MEL, HScript

**Operating Systems** – Linux, Mac OS, Windows

**Education and Qualifications**

**Master of Art in Computer Animation** (Distinction)

*Sept 2000 – Sept 2001*

Bournemouth University, Dorset, UK

**Bachelor of Art in Fine Art** (Cert. Completed ) HanSung

*Mar 1987 - Nov 1989*

University, S. Korea

**List of Certifications:**

Nuke - Studio Arts, U.S

*2013*

Python - Studio Arts, U.S

*2013*

Maya - Studio Arts, U.S	2013
Diploma in Digital Media Production/ London Institution/ U.K	2000
Digital Origination/ London Institution/ U.K	2000
2D in Digital Design Communication/ London Institution/ U.K	2000
Oil Painting/ institution of Art & Design Education of Hong-Ik University, S. Korea	1996