

Soo Kyung Kim

American/British citizen

Curriculum Vitae

4142 Rosewood Ave #203, LA, CA, 90004

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VFX/CGI Credits and Experience

CoSA VFX, INC

5543 Riverton Ave, North Hollywood, CA 91602

Look Dep, Lighting (Digital Artist)

TV shows (Live Action Feature Film, 2016)

Aug 2017- Current

AutoDesk

Autodesk Arnold Launching Seminar in Seoul Korea

I gave a **talk** about Arnold. (Senior Lighting/Compositing Artist)

June 2017- June 2017

TenSky

625 Arizona, Santa Monica, CA

Look Dep, Lighting, Compositing (Senior Lighting/Compositing Artist)

Mar 2017- May 2017

Framestore

8616 National Blvd, Culver City, CA 90232 U.S.A

Lighting, Compositing (CG Artist)

(Full Ride Disney, 2017)

Jan 2017- Feb 2017

Duncan Studio

35 N Arroyo Pkwy # 200, Pasadena, CA 91103 U.S.A

Lighting, Compositing (Senior Lighting Artist)

July 2016- Dec 2016

Despicable Me Minion (Full Ride Universal Studios, 2016)

Ohhh! Inc(Virtual Reality Tech Company)

Los Angeles Area

Creative Art Director (Art Director)

July 2016-Jan 2017

Michelangelo (Sculpting in Virtual Reality, 2017)

Image Engine

15 W 5th Ave, Vancouver, BC V5Y 1H4, Canada

Jan 2016- Apr 2016

Lighting (Senior Lighting Artist) ***Final Fantasy*** (CG Feature, 2016)

Method Studio

50 West 2nd Avenue, Vancouver, BC V5Y 1B3, Canada

Sep 2015- Dec 2015

Lighting, Compositing (Senior Lighting Artist)

Knights of the Roundtable: King Arthur (Live Action Feature Film, 2016)

Sony Imageworks

Jan 2015- Aug 2015

990 Homer Street, 5th Floor Vancouver, B.C. V6B 2W7

Lighting, Compositing (Senior Lighting Artist)

Hotel Transylvania 2 (CG Feature, Dec 2015)

FrameStore

Mar 2014 - Oct 2014

5455 Avenue de Gaspé, Montréal, QC H2T 3B3, Canada

Photorealistic lighting, Look Development, Compositing (Senior Lighting Technical Director)

Paddington (Live Action Feature Film, Dec 2014)

DreamWorks Animation

Jan 2006- June 2013

Glendale, California, U.S.A

Lighting, Compositing (Senior Lighting Artist)

Turbo (YouTube Commercials, July 2013)

Turbo (CG Feature, July, 2013 Golden Trailer Award Nominated for Best Animation/Family)

Rise of the Guardians (CG Feature, Sep, 2013 Annie Nominated Best Animation Feature)

Madagascar 3; Europe's Most Wanted

Puss in boots (CG Feature - 2012 Academy Award Nominee for Best Animated Feature)

Kung Fu Panda 2 (CG Feature - 2012 Academy Award Nominee for Best Animated Feature)

Shrek Forever After (CG Feature - 2011 Annie Award Nominee for Best Animated Feature)

Monsters VS Aliens Halloween Special (Feb 2009 - Aug 2009)

Monsters VS Aliens (CG Feature - 2009 Academy Award Nominee for Best Animated Feature)

Kung Fu Panda (CG Feature - 2008 Academy Award Nominee for Best Animated Feature)

Bee Movie (CG Feature - Nov 2007 release)

Flushed Away (CG Feature - Nov 2006 release)

Over the Hedge (Commercials, Feb 2006 - April 2006)

C.O.R.E Feature Animation

Jan 2005 - Dec 2005

Toronto, Canada

Houdini, Lighting, Compositing (Lighting Technical Director)

The Wild (CG Feature Film)

Indestructible Production Company

Nov 2004 – May 2005

Kubrick Building, Pinewood Studios, Iver Heath, Bucks, SL0 0NH, U.K

LightWave, Lighting, Compositing, Look Development (Senior and Lead Lighting TD)

CG Captain Scarlet (CG TV series)

Passion Pictures

Oct 2004 - Nov 2004

33-34 Rathbone Place, London, W1T 1JN, U.K

Consultant and advising feather texturing and modeling, Look Development, Photorealistic lighting (Texturing and Shading Artist)

Neap Tide (independent short film)

FrameStore_CFC

June 2002 - May 2004

9 Noel St, London, W1F 8GH, U.K

Photorealistic lighting, Compositing, Texturing, Shading, Look Development (Lighting TD)

Harry Potter and the Prisoner of Azkaban (Live Action Feature Film - 2004 Nominated Oscar 2005 Best Achievement in Visual Effects)

Harry Potter Previs (2005 - Previs TD, modeling, texturing, lighting and rendering)

Dinotopia (Live Action TV series 2003)

Software/Tools Skills

3D – Houdini, Maya, LightWave3d, SoftImagelXSI, Katana,

2D – Nuke, Shake, Photoshop, Illustrator, After Effects, DeepPaint

Rendering/Shading – Arnold, Vray, Renderman, Mantra (Houdini), RedShift

Programming/Scripting Languages – Python, MEL, HScript

Operating Systems – Linux, Mac OS, Windows

Education and Qualifications

Master of Art in Computer Animation (Distinction)

Sept 2000 – Sept 2001

Bournemouth University, Dorset, UK

Tel: + 44 1202 524111

Bachelor of Art in Fine Art (Cert. Completed)

Mar 1987 - Nov 1989

HanSung University, S. Korea

List of Certifications:

Nuke - Studio Arts, U.S

2013

Python - Studio Arts, U.S

2013

Maya - Studio Arts, U.S

2013

Diploma in Digital Media Production/ London Institution/ U.K

2000

Digital Origination/ London Institution/ U.K

2000

2D in Digital Design Communication/ London Institution/ U.K

2000

Oil Painting/ institution of Art & Design Education of Hong-Ik University, S. Korea

1996